LINEAR

ROTATIONAL / ANGULAR

X

(m)

(radians)

$$V = \frac{dx}{dt}$$

$$\rightarrow$$

$$\mathbf{w} = \frac{d\theta}{dt}$$

$$a = \frac{dv}{dt} \quad (m/s^2)$$

$$(m/s^2)$$

$$\rightarrow$$

$$d = \frac{dw}{dt} \left( \frac{rod}{s^2} \right)$$

$$(rad/s^2)$$

$$\overline{V} = \frac{\Delta X}{t}$$

$$\overline{w} = \frac{\Delta \theta}{t}$$

acceleration) E &UATIONS (constant DERIVED

DEFINITIONS

$$\overline{V} = \frac{V_{i} + V_{f}}{2}$$

$$\rightarrow$$

$$\bar{\omega} = \frac{z}{\omega t + \omega t}$$

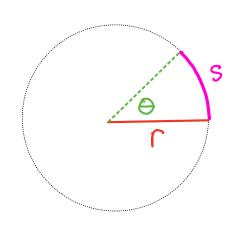
$$X = \frac{1}{2}\alpha t^2 + V_i t + X_i$$

$$\rightarrow$$

$$\theta = \frac{1}{2} \propto t^2 + \omega_i t + \Theta_i$$

$$W_f^2 = w_i^2 + 2 \propto \Delta \theta$$

## 2. Motion along a curved (circular) path



- \* radians are a dimensionless unit!
- \* dom't write it when mixed w/ linear staff

## V= rw

# Since 
$$V = \frac{ds}{dt} = \frac{d(r\theta)}{dt} = r\frac{d\theta}{dt} = rW$$

- y V -> "linear speed"
- + w -> "angular/rotational speed"

- \* Q= "fangential" acceleration
- \* at = dv ... the rate @ which object speeds up

$$Q_r = r m^2$$

- \* ar = "radial" acceleration
  - a.k.a. centripetal acceleration

\* 
$$a_1 = \frac{v^2}{C} = \frac{(rw)^2}{C} = rw^2$$

NOTE:  $\vec{a}_{t} \notin \vec{a}_{r}$  are defined based on <u>VELOCITY</u>

$$Q_t$$
 is // to  $\vec{\nabla} \rightarrow$  changes magnitude of  $\vec{\nabla}$ 

$$\alpha_r$$
 is  $\perp$  to  $\overrightarrow{V} \rightarrow$  changes direction of  $\overrightarrow{V}$